

Everyday Life and Space

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Abstract

This article is emphasized on the everyday life, ideology and culture and also to some extent to Phenomenology and architecture. This article describes how culture signifies the society in scientific and non scientific way. It also explains the theory of cultural evolution. It also tells about how we are going to interact with different people from different culture and ideas. This article also explains the main responsibility of an architect. This article also describes that phenomenology related to architecture is to create an enormous and eye catchy impact on humans by playing with space, material and light and shadow.

Keywords: Ideology, Culture, Phenomenology, Civilization, Evolution

Introduction

Everyday life, ideology and culture and also to some extent to Phenomenology and architecture is a part of the article .Culture signifies the society in scientific and non scientific way. There is also the theory of cultural evolution. Therefore evolution is one direction process which can lead to high levels of culture .We are going to interact with different people from different culture and ideas. The main responsibility of an architect is to enhance his experiences, developing them and using it like a tool. Phenomenology related to architecture is to create an enormous and eye catchy impact on humans by playing with space, material and light and shadow.

Everyday life, ideology and culture-

Literal meaning of ideology- a system of ideas and ideals.

If we combine our ideas with culture on everyday basis then we are living in a sophisticated society.

In non scientific way culture is any personal refinement.

And these cultural ideas are in each or every human being because we are brought up in a specific family.

Each family has its own specific culture and ideologies that somehow transfers to each generation. Our ideas are own culture. Ideas are not only to develop but also needed to revolutionize.

Through this we are going to interact with different people from different culture and ideas.

Our ideas and culture plays an important role which effects our everyday life. Every society has an ideology that forms the basis of the public opinion or common sense.

If we talk about culture, we should know how it is evolved.

According to theory of cultural evolution, all culture goes through same development stages in the similar order.

For better understanding we should know about various stages and sub stages.

Savagery, barbarism, civilization were three main civilization.

In 1877, Lewis Henry Morgan wrote a book titled *Ancient Society*, in this book the three stages were further divided into 7 stages of cultural Anthropology

- Lower savagery- depending on fruit and nut
- Middle savagery- used fishing technique and use of fire.
- Upper savagery- discovery of bow and arrow.
- Lower barbarism- initiation of art of pottery making
- Middle barbarism- start of domestication of animals and plants in old world and irrigation/cultivation in the new world
- Civilization- a start of phonetic alphabets and writing.

Therefore evolution is one direction process which can lead to high levels of culture.

Phenomenology and architecture

The main responsibility of an architect is to enhance his experiences, developing them and using it like a tool. The theory of phenomenology somehow accepts this responsibility by indulging and in acting cognizant and perceptive designs.

Phenomenology related to architecture is to create an enormous and eye catchy impact on humans by playing with space, material and light and shadow.

Therefore this theory sum up all the perceptions as a function of 3D structure.

Phenomenology is a perception that is seen in the design which is more attractive and memorable, which can't be ignored. Each detail is cleared and emphasized.

So that it is not only for physical use but it should also become ingrained in memory.

The phenomenology of any design should be such that it can't be ignored. Emotions should be reflected in designs by playing with space, material, lights, and shadows.

Understanding of space is very first and foremost thing and how to create attraction to that space is one of the objects of phenomenal theory.

Light and shadow is also an important part that has to be kept in mind because they create a playful interaction of color, texture, and related emotions.

References

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