International Journal for Multidisciplinary Research (IJFMR)



E-ISSN: 2582-2160 • Website: <u>www.ijfmr.com</u> • Email: editor@ijfmr.com

The Evolving Role of Artificial Intelligence in Software Testing: Prospects and Challenges

Md. Abul Hayat¹, Sunriz Islam², Md. Fokhray Hossain³

¹Student, Department of Computer Science and Engineering, Daffodil International University. ²Student, Department of Telecommunication and Electronics Engineering, Hajee Mohammad Danesh Science and Technology University.

³Professor, Department of Computer Science and Engineering, Daffodil International University.

Abstract

Artificial intelligence (AI) refers to a machine's capacity for operations typically performed by human intelligence, such as learning, thinking, solving problems, and making decisions. Machine learning, neural networks, expert systems, and rule-based systems are all used in artificial intelligence. AI employs methods and algorithms to process data, draw conclusions from patterns and laws, and enhance performance over time. A software application or product's intended functionality is evaluated and verified through the process of software testing. The benefits of testing include the prevention of bugs, decreased development costs, and improved performance. Through test generation, test data generation, and automated test script writing, AI can be used in software testing to enhance the quality of our product and the manual testing processes. Software testing is a time-consuming, laborious, and tiresome process. Automation solutions have been created to help with automating some testing process operations in order to increase quality and delivery time. As continuous integration and delivery (CI/CD) pipelines are added, automation systems gradually lose part of their usefulness. The testing community is looking to AI to fill the gap because AI has the capacity to check the code for flaws and defects without the need for any human intervention and much more quickly than humans. In this study, we want to comprehend the effects of AI technology on various STLC tasks or components of software testing. The study also makes an effort to pinpoint and explain some of the biggest challenges faced by software testers when implementing AI in testing. The report also suggests several significant potential contributions of AI to the field of software testing.

Keywords: Artificial Intelligence, Machine Learning, Deep Learning, NLP, Fuzzy Logic, Software Testing, Test Automation, STLC.

1. INTRODUCTION

Software testing has always been an essential step in the software development lifecycle. It used to be a labor- and time-intensive manual process. Then came test automation, which sped up and improved testing. Software testing is being transformed by artificial intelligence (AI) in ways that were unthinkable ten years ago. This comprises streamlining test creation, lowering test maintenance requirements, and promoting cutting-edge techniques for results review. It is a critical phase in the process of ensuring user happiness with the program. An application is monitored under specific



conditions as part of the intended strategy to test automation, which helps testers understand the risks and upper bounds of software development.

With the help of AI in software testing, an application is protected from potential application failovers, which could later be harmful to the program and the business. Artificial intelligence is becoming more and more important. As an illustration, consider self-driving cars. If the car's intelligence is malfunctioning and it makes a poor decision or responds slowly, it could easily result in a car crash and puts human life in danger. In the field of NLP, we saw how a potent language model like GPT3 could produce news stories that were difficult for readers to tell apart from human-written writing [1]. Additionally, we saw DeepMind's protein-folding AI resolve a 50-year-old major biological problem [2]. The software sector has experienced significant expansion over the last few decades, carried by recent developments in AI. Software testing in particular [3] and software engineering in general [4] are both undergoing incremental changes because of artificial intelligence, both in academia and business.

We are relying more on artificial intelligence to make the application secure. We may be handing over most of the testing to AI as it moves toward increasing automation. This suggests that we are gradually going towards a situation where machines execute test codes instead of humans doing manual testing. However, a small amount of human involvement will be needed to assist computers as they 'learn' and improve. The Grand Dream of Testing, where everything is truly automated without human interaction and systems deliver better testing than present application test teams, must therefore be pursued directly by an organization. Expand on this idea and picture a scenario where software can self-test, selfdiagnose, and self-heal. The purpose of this study is to pinpoint the software testing activities where AI has significantly improved the process and had a substantial influence. We also list the AI methods that have mostly been used in the software testing process. We also discuss the difficulties the testing community is having deploying AI-based solutions to testing issues, as revealed by the report. We also list a few crucial areas where AI might be able to assist the testing community.

2. BACKGROUND

Artificial Intelligence Overview: John McCarthy first used the term artificial intelligence in 1955 at a symposium the Dartmouth Symposium sponsored. The phrase "programming systems in general" was used to which a machine impersonating a smart human behavior". It is referred to as "the science and engineering of making intelligent machines, especially intelligent computer programs" by John McCarthy [5]. One of the hottest buzzwords in technology right now is artificial intelligence (AI), and for good reason. Several inventions and developments that were previously only found in science fiction have begun to materialize during the past several years. Artificial intelligence is viewed by experts as a factor of production that has the ability to open up new avenues for growth and transform how work is carried out across industries. For instance, according to this PWC report, AI could boost the global economy by \$15.7 trillion (\$48,000 per person in the US) by 2035. With approximately 70% of the worldwide effect, China and the United States are best positioned to profit from the upcoming AI boom [6]. According to research [7], different test case prioritization (TCP) strategies have been presented in order to find flaws in the earliest stages. a manual testing method that predicts test case failures that may be applied as a non-code/specification-based heuristic for test choice, prioritizing, and reduction [8]. Here, we go over the key branches of artificial intelligence that have been mostly used in software testing.



A. Artificial Neural Network

Neural networks, a subset of machine learning that are often referred to as artificial neural networks (ANNs) or simulated neural networks (SNNs), are the foundation of deep learning approaches. By basing artificial intelligence design on a biological neural network, an artificial neural network (ANN) is produced [9]. An input layer, one or more hidden layers, and an output layer make up a node layer in an artificial neural network (ANN). Each node, or artificial neuron, is interconnected with others and comes with a weight and threshold. Any node whose output rises above the specified threshold value is activated and starts sending information to the top layer of the network. Otherwise, no data is sent to the next tier of the network. Neural networks need training data in order to learn and improve their accuracy over time. However, if the precision of these learning algorithms is improved, they can be used as powerful computer science and artificial intelligence tools to swiftly classify and cluster data. Speech or image recognition activities can be finished in minutes rather than hours when compared to manual identification by human experts. One of the most well-known neural networks is the one that powers Google's search engine.

B. AI Planning

The 1960s-era logic theorist program created by Newell and Simon serves as the foundation for research on AI planning [10]. Artificial intelligence planning is a discipline that allows computers to make future forecasts based on science without human intervention. The goal of AI planning is to discover a series of efficient actions inside a certain planning domain that will successfully move the initial state of the planning problem to the goal state after applying the actions [11] [12].

C. Robotics

Engineering and computer science's field of robotics deals with the creation, design, production, and use of robots. The goal of the field of robotics is to develop smart machines that can help people in a variety of ways. A physically located Intelligent Agent with five main components—textiteffectors, perception, control, communications, and power—is referred to as an Intelligent Robot [13]. The term robotics elaborates on the word robot. The term was first used in 1920 in Rossum's Universal Robots by Czech playwright Karel apek [14]. But in the 1940s, science fiction author Isaac Asimov was recognized as the term's creator by the Oxford English Dictionary. In his book, Asimov provided three principles governing the behavior of robots and intelligent machines:

- 1. Robots must never do harm to people.
- 2. Robots must comply with human directions and not violate rule 1.
- 3. Robots must defend themselves at all costs, regardless of other laws.

Communication is the process by which a robot communicates with other agents, such as humans, who communicate with one another through speech, gestures, and proxemics [15]. A simple robot consists of a moveable physical frame, a motor of some kind, a network of sensors, a power source, and a computer "brain" that controls all of these elements. Robots are artificial beings that mimic both human and animal behavior. They are essentially mechanical recreations of animal life.

D. Machine Learning

A branch of computer science and artificial intelligence (AI) called machine learning focuses on leveraging data and algorithms to simulate human learning processes and gradually improve accuracy



[16]. Machine learning is a crucial component of data science, a rapidly increasing field. In order to provide classifications or predictions and uncover crucial insights in data mining projects, algorithms are trained using statistical approaches. Ideally, the choices taken as a result of these insights affect important growth metrics in applications and businesses. In this context, "experience" refers to the prior information that the learner has at their disposal, which frequently manifests itself as electronically collected data that is made available for analysis. A digitalized training set containing human labels or other types of information obtained from interacting with the environment may be used to represent this knowledge [17] [18].

E. Natural Language Processing (NLP)

The area of "artificial intelligence" (AI) known as "natural language processing" (NLP) in computer science is more specifically focused with giving computers the ability to perceive spoken and written words similarly to how humans do.

NLP integrates computational linguistics rule-based modeling of human language with statistical, machine learning, and deep learning models. With the use of these technologies, computers can now fully "understand" what is being said or written, including the speaker's or writer's intentions and sentiments, and analyze human language in the form of text or audio data.

A technique for automatically creating test cases from functional requirements using NLP was proposed in a study. The proposed system aimed to cut down on the time and effort required by software testers to test the product [19]. NLP is used by computer programs to translate text between languages, respond to spoken requests, and sum up huge volumes of material fast, even in real-time. A way to creating test cases from software requirements given in natural language using a natural language processing technique has been suggested in a study. The study advised using a program to automate the process, and also advised using a database like Hadoop to store the produced graphs [20]. NLP is undoubtedly already being utilized by you in the form of voice-activated GPS systems, digital assistants, speech-totext dictation tools, customer service Chabots, and other consumer conveniences. However, the application of NLP in corporate solutions is growing as a way to improve worker productivity, streamline mission-critical business processes, and streamline business operations.

F. Fuzzy Logic

Fuzzy logic (FL) is a way of thinking that simulates human reasoning. This tactic is akin to how people decide things. In addition, it includes every alternative between "YES" and "NO." [21]. A basic logic block can be translated by a computer into either TRUE or FALSE, which is equivalent to a human expressing YES or NO. In contrast to computers, people have more possibilities between the letters YES and NO, which led Lotfi Zadeh to develop fuzzy logic [21].

Fuzzy logic makes advantage of the various degrees of input possibilities to get a clear output. Now, investigate how this reasoning is applied:

- **1.** It can be applied to a wide range of systems, including microcontrollers, large networks, and work-station-based systems.
- 2. Additionally, it can be used in hardware, software, or a combination of both.

G. Expert System

An expert system is a piece of computer software that mimics the decisions and actions of a person or



group of individuals who have expertise and experience in a certain field using artificial intelligence (AI) techniques. The following list summarizes the common characteristics of expert systems:

- In the programming language, rules that define the particular issue are defined as computer procedures.
- Problems and solutions are stored in a knowledge base, which is a computerized database, to aid in decision-making.
- A scenario processing and evaluation inference engine.

Software Testing Overview: Testing is described as the process of examining a software item to detect variations between existent and necessary conditions (that is, faults, errors, or bugs), as well as to evaluate the software item's features, in accordance with the ANSI/IEEE 1059 standard [22]. Software testing is an assessment done to notify stakeholders about the caliber of the system or software product being tested (SUT). Testing often takes up between 30% and 40% of a software development organization's whole project work [23] and costs more than 50% of the total budget [24]. When SUT is fault-free, a higher level of software is produced. When the SUT's external behavior deviates from what is anticipated in accordance with its specifications or another description of the expected behavior, a failure is discovered [25].

Software testing is the process of evaluating a software product's performance, functionality, and quality prior to release. In order to detect flaws and mistakes and make sure the program functions as intended, testers can manually interact with the product or use test scripts. Software testing is also done to see whether business logic is satisfied or if any requirements are missing and need to be addressed right away. The software development life cycle (SDLC) must include software testing. Without it, app-breaking flaws that could have a negative financial impact might go unnoticed. Software testing operations have developed over time, with numerous new methodologies and approaches being adopted, just as applications have become more complicated [26]. Software testing types are as following:

- **Manual Testing:** Manually testing software by humans without the use of any automation tools or scripts.
- **Automation Testing:** Software testing employing programs or technologies that interact with it automatically. The script will handle the rest of the testing; the human tester only needs to run it.



Software Testing Life Cycle

Figure 1: Phases of the software testing life cycle

Types of Software Testing: Based on test objectives, test strategy, and deliverables, various software testing types can be divided into a several categories [27]. Currently, quality assurance experts mostly use two different methods of software testing, including:



Functional Testing: a type of software testing to see if the application produces the results that are expected.

Unit testing: A sort of testing carried out on a single application unit.

Integration testing: A test method used to examine how well groupings of application units interact with one another.

- Acceptance testing: A procedure for evaluating applications against actual use cases. •
- component Testing: software unit integration and testing, with an emphasis on component interface • testing.

Non-functional Testing: There are several types of common tests as well, each with different goals and strategies:

- Security Testing: Testing that determines whether the program is safe and guards against threats or illegal access.
- Performance Testing: Testing that evaluates the software's efficiency in terms of speed, stability, and resource use.
- Load Testing: A type of performance testing used to evaluate how well the program manages normal • and peak loads.
- Usability Testing: Testing that evaluates the software's usability and ease of use. •
- Compatibility Testing (or Cross-browser Testing): Testing that makes ensuring the program oper-• ates properly across many environments, devices, or platforms.

The choice of which of these software test types to use depends on the test scenarios, the availability of resources, and the business requirements.

User Acceptance Testing: User acceptance testing, or UAT, is a type of testing carried out by the end user or client prior to the software's deployment to a production environment. UAT is conducted as the final phase of testing after functional, integration, and system testing are finished. It includes the following categories:

- Alpha Testing: Before releasing the completed product to the consumer, alpha testing, a sort of acceptance testing, seeks out any potential issues and bugs. Alpha testing is carried out by the organization's internal testers. The main goal is to determine and put to the test the tasks that a normal user could complete.
- Beta Testing: Beta testing, a kind of external User Acceptance Testing, is carried out by "real users" • of the software application in "real environments." This is the final check before a product is delivered to the customer. Beta testing has several advantages, one of which is the chance to get direct user feedback. This testing helps to test products in actual environments.

Func	tional	Testing
------	--------	---------

1. Unit testing

Non-functional Testing

1. Security Testing 2. Acceptance testing 2. Performance Testing 3. component Testing 3. Load Testing 4. Usability Testing 5. Compatibility Testing

1. Alpha Testing 2. Beta Testing

User Acceptance Testing

Figure 2: Testing Levels



Testing Techniques: There are three primary testing methodologies:

- **Black box testing:** Black box testing is a method for evaluating the functionality of software programs without having access to the underlying code, implementation details, or internal communication paths. Black Box Testing, which focuses primarily on the input and output of software programs, is wholly founded on software requirements and standards. Additionally, it is called behavioral testing. All testing levels and types, including functional and non-functional testing, can benefit from black box testing methodologies. The four main black box testing techniques are equivalence partitioning, boundary value analysis, decision table testing, and state transition testing.
- White box testing: A testing technique known as "white box testing" looks into the internal structure, source code, and architecture of software to verify input-output functionality and improve design, usability, and security. Since code is visible to testers during this sort of testing, white box testing is also referred to as clear box testing, open box testing, transparent box testing, code-based testing, and glass box testing. Data flow testing, control flow testing, path coverage, decision coverage, and other crucial white box testing methods are a few.
- **Gray box testing:** Gray box testing is a technique you can use to analyze vulnerabilities in software and debug it. With this approach, the tester has little familiarity with how the component is operated. Gray box testing works best for analyzing web applications, doing checks on security, and testing dispersed systems and business domains. Gray Box testing techniques are Matrix testing, Regression testing, Pattern testing and Orthogonal Array Testing or OAT.

Manual Testing	AI Testing		
Manual testing requires the presence of the	Done automatically using automation tools and scripts.		
software tester.	Done without much human intervention.		
Manual testing is time- and money-consuming.	Artificial intelligence sped up delivery to market by		
	saving time and money.		
Low productivity is expected during manual	Software testing will become more productive with the		
testing.	use of automated tools.		
It is challenging to guarantee enough test cov-	Simple to guarantee better test coverage.		
erage.			
Manual testing is not always error-free because	Artificial intelligence (AI) tools assist by properly car-		
it is vulnerable to some mistakes. Even experi-	rying out the identical test processes each time they		
enced software testers are prone to making er-	are done while also providing thorough results and		
rors.	feedback.		
The software tester frequently fails to notice	The variety of tests that lead to an overall improve-		
some software glitches.	ment in software quality can be extended with the use		
	of its testing tools.		
In terms of machine costs, labor costs, and	Parallel testing is supported by automation technolo-		
time, parallel testing becomes quite expensive.	gies, enabling testers to execute tests in the cloud with		
	less resources and at a lower cost.		
Manual testing is costly as you have to hire and	An initial investment in AI technologies and training is		
train manual testers.	necessary for automated testing. However, in the long		
	run, it is economical.		

Table 1: Difference between Manual and AI Testing



3. IMPACT OF AI ON SOFTWARE TESTING

Software testing is a crucial aspect of software development because it ensures that programs work as intended and live up to user expectations. In the past, manual work that can be time-consuming, prone to error, and resource-intensive has been a big part of testing. However, a new era of software testing has evolved because of the rapid breakthroughs in artificial intelligence (AI). AI could completely transform how we conduct testing by pushing boundaries and creating new opportunities [28]. The goal of artificial intelligence (AI), a subfield of computer science, is to build intelligent machines that can perform tasks that would typically require human intelligence.



Figure 3: The Principal Benefits of AI Software Testing

In the context of software testing, AI algorithms and techniques may automate a variety of testing tasks, analyze challenging data sets, spot trends, and reach informed conclusions. By incorporating AI, testers may accomplish testing procedures that are quicker, more accurate, and more productive. We will examine how AI will affect software testing.

Test Automation and AI: Since it streamlines repetitive activities and lowers manual labor, test automation has been a mainstay of software testing for years. By incorporating intelligent algorithms that can learn from previous test results and anticipate upcoming problems, AI advances test automation. Machine learning algorithms can evaluate vast amounts of data, spot trends, and create new test scripts or modify already-existing ones, making the testing process more flexible and resilient.

AI-Driven Test Generation: The creation of thorough test cases that cover a variety of factors is one of the biggest challenges in software testing. Test generation gets smarter and more dynamic using AI. AI algorithms can analyze codebases, locating potential weak spots, and creating test cases to stress-test those weak spots. In addition to saving time, this increases test coverage and identifies potential problems that manual testing would have missed.



Defect Prediction and Prioritization: By examining historical data, the complex nature of the code, and other important criteria, AI can help predict problems. AI can recognize patterns and indicators that are likely to lead to problems by utilizing machine learning techniques. By prioritizing testing tasks and concentrating their efforts on high-risk regions, testers can enhance the software's overall quality.

Intelligent Bug Reporting and Triage: The reporting and triaging of bugs can take a lot of time, and the analysis and reproduction of reported issues frequently requires human work. By automatically capturing pertinent data, including log files, system configurations, and user behaviors, AI can support intelligent problem reporting and give a thorough bug report. AI algorithms can also assist in triaging bugs by evaluating their severity, impact, and priority, ensuring that urgent problems are dealt with right away.

Real-time Monitoring and Alerting: Real-time monitoring is essential in the dynamic software systems of today to spot problems as they arise. Through the analysis of logs, analytics, and user activity to spot anomalies and patterns suggestive of future problems, AI can be extremely useful in monitoring software programs. Testing professionals can employ AI to proactively resolve new issues, reducing downtime and maintaining a positive user experience.

Reduced UI-based Testing: Automation testing without a user interface is another development resulting from AI/ML Non-functional tests like Unit Integration, Performance, Security, and Vulnerability testing are likewise not an exception. In these levels, tests can be generated using AI/ML-based methodologies. Aside from that, applying AI/ML to different application logs, such as production monitoring system logs and source code, aids in the development of bug prediction, early notification, self-healing, and auto-scaling capabilities in the broader software ecosystem. AI-based testing decreases the total cost, error, time, and scripting of testing. Isn't that precisely what we want? Without a question, AI and ML are revolutionizing the software industry, and as a result, they will quickly catch on as a trend. It's past time for software development, testing, and management teams to adopt an AI-based methodology.

Test Case Refinement: Test case refinement is a scheduled activity used by testers to pick the best test cases to run, hence cutting the cost of testing. We found two AI methods used in this testing activity. By automatically detecting correlations between input and output from the test program's execution data, Last and Kandel [29] and Last et al. [30] presented a novel way to automate the reduction of combinatorial black-box tests. An approach for creating test cases from Z requirements for partition testing is described by Singh et al. in detail in [31]. The functional specification in Z is given to the student as input. The result of the procedure is a classification tree that lists high-level test cases. The independent normal form is then applied to the high-level test cases to further enhance them.

Test Data Generation: The process of producing useful and representative test data that accurately depicts the software's real-world use cases. To adequately test software, testers must incorporate a broad variety of data variations, edge cases, and boundary conditions. High-level test cases from ChatGPT and Google Bard generate test data. The high-level test cases are then improved further by giving them a disjunctive normal form. A strategy based on experience is suggested by Zhu et al. [32] for estimating



International Journal for Multidisciplinary Research (IJFMR)

E-ISSN: 2582-2160 • Website: <u>www.ijfmr.com</u> • Email: editor@ijfmr.com

test execution effort. According to their methodology, a test suite is described as a three-dimensional vector that includes the quantity, complexity, and tester of the test cases. Support vector machines (SVM) are used to estimate efforts for certain test suite vectors using historical data after creating an experience database based on the test suite execution vector model. Badri et al. [33] looked at ML techniques to predict test code size for object-oriented software in terms of test lines of code (TLOC), a critical indicator of the testing effort. To create the models, the authors used k-NN, Naive Bayes, C4.5, Random Forest, and Multilayer Perceptron in addition to linear regression. Their approach, based on the data, produces precise TLOC forecasts.

Test Cost Estimation: Software cost estimation is a method of calculating the length of time required to build a software system. Software development generally follows the rule that Software cost estimates shouldn't have any gaps, and the earlier they are estimated, the better for the team. It has been discovered that AI approaches are useful for generating predictions about the invisible.

Ethical Considerations and Bias: Even though AI has many benefits for software testing, it is important to address moral concerns and potential biases. A computer algorithm's performance is only as good as the data it is trained on, and biased training data may result in skewed conclusions. While being conscious of these biases, testers and developers need to actively work toward fairness and inclusivity in testing procedures.



Figure 4: Software Testing Activities and AI



International Journal for Multidisciplinary Research (IJFMR)

E-ISSN: 2582-2160 • Website: <u>www.ijfmr.com</u> • Email: editor@ijfmr.com

Based on the discovered publications, it was determined that the use of AI techniques had significantly improved the following aspects of software testing: the creation of test cases, test oracles, test data, test case priority, test case specifications, test case iteration, and test cost calculation. We may conclude from this study that the use of AI approaches has significantly improved test case generation or test case design activities. The majority of current research has been focused on tasks like creating test cases, prioritizing test cases, creating test data, and building test oracles. The insignificant explanation for this is that certain activities are more crucial than other STLC activities. Only one or two AI-based studies have been conducted for some software testing tasks, such as test harness, testing technique selection, test repairing, change process, etc., thus we skipped those from our study. A collection of AI methods used for software testing activities may be found in [Table 1]. The challenge of optimization across diverse software testing activities also appears to be resolved by the most often deployed AI techniques to soft testing. Particularly, among the techniques that were applied more frequently than others across various testing activities were genetic algorithms, ANN, and reinforcement learning.

AI Algorithm/Techniques used	Software Testing Area		
C4.5 (Decision Tree Algorithms)	Improve the category partition specification and the		
	black box testing specification.		
Hybrid Genetic Algorithm	Automatic GUI testing, including test case and test		
	sequence optimization.		
K-Means Clustering	Classifying test cases to improve regression testing.		
SVM for General Classification	Prediction of Software Errors		
Induced grammar, Support Vector Machines	Finding GUI test cases that cannot be passed.		
(SVM)			
SVM RANK	Prioritizing test cases for system-level testing with-		
	out having access to the source code for black box		
	testing.		
Information Fuzzy Network (IFN) - ANN - SVM	Oracle Test Construction.		
- Decision Trees - AdaBoostM1 - Incremental			
Reduced Error Pruning (IREP)			
Linear regression, k-NN, Naive Bayes, C4.5,	Test Cost Estimation.		
Random Forest, and multilayer perceptrons are all			
components of SVM.			
Adaboost, bagging, random forest, logistic regres-	Adjusting testing efforts to take change proneness		
sion, and more techniques	into account.		
NLP	Prioritizing test cases.		
Linear Regression, Support Vector Machines	The scheduling and planning of testing activities.		
(SVM), and Artificial Neural Networks (NN)			
KNearest Neighbor	Determine randomly accurate test instances.		
NLP, linear regression	Predicting manual test case failure.		
NLP, Backward Slicing, Static Analysis, and	Documenting unit test cases automatically.		
Code Summarization Techniques			

Table 2: Al	[techniques	applied to	software	testing ac	tivities
-------------	--------------	------------	----------	------------	----------





Duplicate fault complaints being found.

4. LIMITATIONS AND CHALLENGES OF AI IN SOFTWARE TESTING

While there are many advantages to AI testing, there are also a number of difficulties. The requirement for specialized knowledge to develop an AI testing system is one of these difficulties. Understanding the program being tested as well as the underlying algorithms is necessary to build a reliable AI model for software testing.

Additionally, keeping the AI testing system up to date is difficult because new software updates may reduce the precision of the AI models that are utilized for testing.

Test Automation Complexity: Effective test automation implementation has long been a problem in software testing. AI adds a new layer of complexity that necessitates training and optimizing algorithms to spot patterns and make precise predictions. This process can take a while and requires knowledge of machine learning principles. However, the early difficulties are outweighed by the potential advantages of AI-driven test automation, including improved speed, accuracy, and coverage. The ever-increasing complexity of test automation calls for a clear and successful test automation plan. Such a strategy is a blueprint that specifies the parameters of test automation for a software project or organization, including its goals, methods, resources, tools, and metrics. It should be customized to match the goals of the business and the project's quality standards. Finally, it is crucial to measure and monitor the results and benefits of test automation to improve and optimize it continuously.

Integration challenges: It can be challenging to incorporate AI into the testing process, and doing so frequently calls for advanced technical knowledge. Teams must be trained in how to use the technology, and it could be necessary to work with other stakeholders.

Data challenges: Since AI analyzes data, the technology requires enough data to run properly. To guarantee that AI algorithms are offering insightful data on the testing process, the data must also be accurate and of high quality.

Incomplete test coverage: Although AI can spot test cases that people might have overlooked, manual testing will always be necessary. There may be gaps in the test coverage because it can only detect problems that it has been trained to find.

Over-reliance: Although AI has the potential to enhance testing, relying too heavily on technology can be risky. It's crucial to keep in mind that artificial intelligence is only as good as the data it examines and the algorithms that were created to do it.

Test Environment Variability: The creation of realistic situations and the capture of the inherent variety of user interactions are essential for ensuring the best test possible. AI presents difficulties because it needs a large amount of data to adequately train models. To achieve reliable and robust testing, care must be taken to guarantee that AI models are trained on a variety of datasets. It can be difficult to get pertinent data that covers a variety of user behaviors and system setups.



Adopting a methodical and thorough strategy to test data selection and analysis is crucial to overcoming this difficulty. There are numerous tactics. Some people are employing test design techniques to determine and rank the most pertinent data scenarios for testing, test data generation tools to produce fabricated or realistic datasets based on predefined rules, templates, or models, and test data analytics tools to assess and enhance the effectiveness and efficiency of simulated data sets.

Bias and Ethical Concerns: AI systems learn from previous data, and if that data has biases, such biases may be maintained in the resulting models. Biased training data might result in incomplete testing coverage or unfair treatment of specific user groups when it comes to software testing. It is crucial to be aware of these biases and to take action to reduce them by making sure the training datasets are diverse and representative.

We've seen software, particularly in face recognition apps, misrepresent and misidentify people, causing them actual problems. These problems can range from the little, like denying admission to public buildings and venues, to the outright serious, like identifying someone with a criminal suspect.

To minimize bias and discrimination in developing technologies, developers must emphasize the integration of data sets and conduct in-depth testing in this area. This entails actively seeking out other viewpoints and making sure that data sets are reflective of the entire community.

5. PROSPECTS OF AI IN SOFTWARE TESTING

Many businesses have started to invest in AI-driven software testing tools during the past few years. These AI systems present a different approach to conventional testing procedures. Although AI systems are still in their infancy, the advantages they could provide are simply too significant to pass up. Here are a few quotes from our study and from experts in the field of software testing that illustrate how these tools may benefit software testers in the future:

- AI software testing will develop into a separate sector of the economy and play a significant role in IT. We predict that QA engineers will be replaced by AI software testing. In order to tune and keep track of the AI outcomes, the QA team and tester engineers will take on a new duty.
- It can be challenging to collaborate with persons who are spread out geographically. In situations like these, AI systems can be trusted to complete repetitive, labor-intensive activities. This gives software testers more productive time to focus on solving the trickiest problems.
- Without human interference or mistakes, Software testing will be managed by AI at every stage, including planning, execution, and reporting.
- The AI software testing industry will produce more accurate results than traditional testing techniques while shortening the software development lifecycle. Meeting deadlines when developing software solutions will be challenging, especially given that we might being unable to keep up with increasing demand for software. AI will close this gap and ease this difficulty by reducing the amount of time needed for testing.
- Simulated testing: It's tremendously helpful to be capable of programming AI algorithms to validate application code. It provides a precise representation of a scenario that a software tester might experience. As a result, tests are more accurate because they can recognize and reproduce all potential scenarios.
- In the future, AI will have tools specifically designed to test emerging technologies like cloud computing, the internet of things, big data, and other emerging technologies. Because AI will play the in-



tegrator role in creating the necessary testing data for a particular product, combining the new technologies will innovate AI software testing.

- The software solutions will become more robust, dependable, and will meet or surpass customer expectations thanks to the AI predictive analytics, which will play a significant part in uncovering all potential test cases.
- To generate more complicated and sophisticated software in a timely manner, AI Software Testing will speed up time to market and boost organizational efficiency. AI has the capacity to autonomously examine complex data utilizing clever methods and algorithms.
- Across all industries, AI will undertake the majority of software product testing, including those that produce apps, websites, databases, mobile apps, games, real-time necessary apps, embedded solutions, and others.
- Organizations and enterprises will enhance consumer experiences, expand the range of products they sell, raise the caliber of the services they give, and bring software stability to their products by utilizing AI algorithms and methodologies.
- As more data is generated and kept, AI can enhance software testing capabilities, which are now limited in certain ways by the scarcity of data.

Most of the technologies in the world around us are at the modern in terms of deep learning, machine learning, natural language processing, and other AI fields. As we've highlighted and explored, Software development and testing have moved into a new era that is more focused on innovation and agility by incorporating AI into software testing, which enables the full potential of intelligent testing automation.

6. Conclusion

Software testing is changing because of AI, opening new possibilities for improving the effectiveness and quality of the software development lifecycle. Although there are some obstacles to be cleared, such as test automation complexity and bias reduction, AI in software testing has several advantages. Through intelligent test generation, optimization, defect analysis, cost effectiveness, and increased quality, AIdriven testing enables enterprises to provide higher-quality software more quickly. However, it also comes with some challenges.

As high-level executives in the industry, Businesses may maintain market competitiveness, provide high-quality goods to their consumers, and stay up with the quickly changing software testing landscape by incorporating AI in software testing. You can stay ahead of the curve, improve product quality, and shorten time-to-market by investigating and investing in AI-based testing solutions. The gains outweigh the difficulties, which are genuine. It's time to leverage AI to transform your software testing processes and propel your company forward in the digital era.

REFERENCES

- 1. Brown, T. B. et al. Preprint at https://arxiv.org/abs/2005.14165 (2020).
- 2. https://www.technologyreview.com/2020/11/30/1012712/deepmind-protein-folding-ai-solved-biology-science-drugs-disease/
- Hourani, H., Hammad, A., Lafi, M. (2019, April). The Impact of Artificial Intelligence on Software Testing. In 2019 IEEE Jordan International Joint Conference on Electrical Engineering and Information Technology (JEEIT) (pp. 565-570). IEEE.



- 4. M. Harman. The role of artificial intelligence in software engineering. In 1st International Workshop on Realizing Artificial Intelligence Synergies in Software Engineering (RAISE 2012), Zurich, Switzerland, 2012.
- 5. J. McCarthy, "Programs with common sense," in Proceedings of the Symposium on Mechanisation of Thought Processes, vol. 1. London: Her Majesty's Stationery Office, 1958, pp. 77–84.
- 6. What is Artificial Intelligence? Types, History, and Future. Nikita Duggal, (2023, 10). Available: <u>https://www.simplilearn.com/tutorials/artificial-intelligence-tutorial/what-is-artificial-intelligence</u>
- Y. Yang, X. Huang, X. Hao, Z. Liu, and Z. Chen, "An Industrial Study of Natural Language Processing Based Test Case Prioritization," 2017 IEEE International Conference on Software Testing, Verification and Validation (ICST), 2017.
- 8. H. Hemmati and F. Sharifi, "Investigating NLP-Based Approaches for Predicting Manual Test Case Failure," 2018 IEEE 11th International Conference on Software Testing, Verification and Validation (ICST), 2018.
- Zou J., Han Y., So SS. (2008) Overview of Artificial Neural Networks. In: Livingstone D.J. (eds) Artificial Neural Networks. Methods in Molecular Biology[™], vol 458. Humana Press. https://doi.org/10.1007/978-1-60327-101-12
- 10. Newell, A., and Simon, H. A. 1963. GPS: A Program That Simulates Human Thought. In Computers and Thought, eds. E. A. Feigenbaum and J. Feldman. New York: McGraw-Hill. [GPS]
- Jiao, Z.; Yao, P.; Zhang, J.; Wan, L.; Wang, X. Capability Construction of C4ISR Based on AI Planning. IEEE Access 2019, 7, 31997–32008
- 12. James Hendler, Austin Tate, and Mark Drummond, "AI Planning: Systems and Techniques," AI Magazine Volume 11 Number 2 (1990)
- 13. Robin R Murphy," Introduction to AI Robotics Second Edition, "The MIT Press, Cambridge, Massachusetts, London England, 2019s
- 14. What Is Robotics? | Definition from What Is, Kinza Yasar, (2023, 10). Available: https://www.techtarget.com/whatis/definition/robotics
- 15. Khaliq, Z., Farooq, S.U. and Khan, D.A., 2022. Artificial intelligence in software testing: Impact, problems, challenges and prospect. arXiv preprint arXiv:2201.05371.
- 16. What is Machine Learning? | IBM, (2023, 10). Available: <u>https://www.ibm.com/topics/machine-learning</u>
- 17. M. Mohri, A. Rostamizadeh, and A. Talwalkar, Foundations of Machine Learning. Cambridge, MA, USA: MIT Press, 2012.
- P. Louridas and C. Ebert, "Machine learning," IEEE Softw., vol. 33, no. 5, pp. 110–115, Sep./Oct. 2016.
- 19. A. Ansari, M. B. Shagufta, A. S. Fatima, and S. Tehreem, "Constructing Test cases using Natural Language Processing," 2017 Third International Conference on Advances in Electrical, Electronics, Information, Communication and Bio-Informatics (AEEICB), 2017.
- 20. R. P. Verma and M. R. Beg, "Generation of Test Cases from Software Requirements Using Natural Language Processing," 2013 6th International Conference on Emerging Trends in Engineering and Technology, 2013.
- 21. What is Fuzzy Logic in AI and What are its Applications? | Edureka, Sayantini, (2023, 10). Available: <u>https://www.edureka.co/blog/fuzzy-logic-ai/</u>
- 22. Software Testing Tutorial, (2023, 10). Available: <u>https://www.tutorialspoint.com/software_testing/</u>



- 23. Pressman, R. S. "Software engineering: A practitioner's approach," New York: McGraw-Hill. 1987.
- 24. Ramler, R., & Wolfmaier, K, "Economic perspectives in test automation: balancing automated and manual testing with opportunity cost. In Proceedings of the 2006 international workshop on Automation of software test", (pp. 85-91). ACM, 2006, May
- 25. P. Ammann and J. Offutt, "Introduction to Software Testing, 2nd ed,". Cam- bridge, U.K.: Cambridge Univ. Press, 2016.997
- 26. Hourani, H., Hammad, A. and Lafi, M., 2019, April. The impact of artificial intelligence on software testing. In 2019 IEEE Jordan International Joint Conference on Electrical Engineering and Information Technology (JEEIT) (pp. 565-570). IEEE.
- 27. What is Software Testing and How Does it Work? | IBM, (2023, 10). Available: https://www.ibm.com/topics/software-testing
- 28. AI In Software Testing, Andreea Draniceanu, (2023, 10). Available: <u>https://theqalead.com/ai-ml/ai-in-software-testing/</u>
- 29. Last M., Kandel A. (2003) Automated Test Reduction Using an Info-Fuzzy Network. In: Khoshgoftaar T.M. (eds) Software Engineering with Computational Intelligence. The Springer International Series in Engineering and Computer Science, vol 731. Springer, Boston, MA. https://doi.org/10.1007/978-1-4615-0429-09
- Last M., Friedman M., Kandel A. "USING DATA MINING FOR AUTOMATED SOFTWARE TESTING," International Journal of Software Engineering and Knowledge Engineering. Vol. 14, No. 04, pp. 369-393 (2004)
- 31. H. Singh, M. Conrad, and S. Sadeghipour, "Test case design based on Z and the classification-tree method," in Proc. IEEE Int. Conf. Formal Eng. Methods, 1997, pp. 81–90.
- 32. Zhu, X., Zhou, B., Hou, L., Chen, J., & Chen, L. (2008). An Experience-Based Approach for Test Execution Effort Estimation. 2008 The 9th International Conference for Young Computer Scientists. doi:10.1109/icycs.2008.53
- 33. Badri, M., Badri, L., Flageol, W., & Toure, F. (2017). Investigating the Accuracy of Test Code Size Prediction using Use Case Metrics and Machine Learning Algorithms. Proceedings of the 2017 International Conference on Machine Learning and Soft Computing - ICMLSC '17. doi:10.1145/3036290.3036323.