International Journal for Multidisciplinary Research (IJFMR)



E-ISSN: 2582-2160 • Website: www.ijfmr.com

• Email: editor@ijfmr.com

The Rise of Computer Vision: From Human **Mimicry to Industry Applications and Ethical** Challenges

Sonam Bhandari¹, Gayatry Sharma², Pooja Tiwari³, Ashutosh Pandey⁴

^{1,2,3,4}Assistant Professor, MIET Kumaon Lamachaur, Haldwani, 263139, India, Department of Computer Applications

ABSTRACT:

Computer vision is the field of Artificial Intelligence which enables machines to understand and interpret the visual world like humans. This paper provides an overview of Computer vision and its componentsimage acquisition, preprocessing, feature extraction, object detection, and interpretation. It also traces the history and evolution of computer vision and its comparison with human eye. Furthermore, a description of computer vision applications in diverse fields such as healthcare, agriculture, banking, retail, and so on is provided, existing challenges along a summary of future direction and trend is provided.

KEYWORDS: Computer vision, image acquisition, pattern recognition, artificial intelligence, machine learning

INTRODUCTION:

In today's world, where uncountable digital images and videos are created each second, the capability to automatically analyse and interpret visual data has become not only important but also required. Computer vision is the field of AI that focuses on enabling the computers to interpret and understands the visual world in the same way that humans.

Computer vision allows machines to identify and classify objects, and then react to what they "see." by using digital images from cameras and videos and deep learning models. The primary goal of computer vision is to replicate the capabilities of the human visual system. It has become a major component in today's advanced intelligent systems.

It consists of a series of processes such as image acquisition, preprocessing, feature extraction, and interpretation through algorithms and models. Computer vision enables systems to carry out complex tasks like face recognition, pattern identification, motion detection, and scene interpretation-tasks that humans perform with ease.

HISTORY AND EVOLUTION OF COMPUTER VISION

In the 1960s, researchers began developing algorithms for processing and analyzing visual data, but the technology was limited by computational power. In the 1970s, researchers developed more complex algorithms for image processing and pattern recognition. One of the important breakthroughs was the development of the Hough transform, that allow the detection of lines and other geometric shapes in images. In the year 1980s and 1990s, researchers focused on developing machine learning algorithms for



E-ISSN: 2582-2160 • Website: <u>www.ijfmr.com</u> • Email: editor@ijfmr.com

computer vision. These algorithms allowed computers to learn from data and improve accuracy over time. The Viola-Jones face detection algorithm which was developed in 2001, was one of the most important breakthroughs of this time.

In the 2000s and 2010s, deep learning algorithms revolutionized computer vision by enabling computers to learn hierarchical representations of visual data. With the development of convolutional neural networks (CNNs) and other deep learning algorithms computers recognize objects, track movement, and perform other complex tasks more accurately than ever before. Today, computer vision is a rapidly growing field with applications in autonomous vehicles, medical imaging, and robotics - amongst many other areas. Advances in artificial intelligence can predict computer vision and how to interact with visual data.

By the 2020s, computer vision became widely used in industries such as healthcare, agriculture, retail, and self-driving cars. This is all because of smart technology like AI, big data, and cloud computing. Over the years, computer vision has grown from simple visual tasks to complex real-time systems that help machines see and make decisions like humans.

KEY COMPONENTS OF COMPUTER VISION SYSTEM

A computer vision system is designed to see, understand, and interpret images or videos just like humans. It goes through several steps or components to do these tasks successfully. Basically, Computer vision involves acquisition, processing and analysis of images and videos.





The first key component is **image acquisition**, where the system uses cameras or sensors to capture visual data in the form of digital images or videos. This is the starting point of all tasks involve in computer vision. It is like CCTV capturing image.

After we captured image, the next step is **image preprocessing**. In this stage, the system improves the quality of the image by removing noise, adjusting brightness or contrast, converting it to grayscale, resizing it, or sharpening the edges. This step is like making a blurry image clear before analysis.

After preprocessing, the system performs **feature extraction**, where it looks for important parts of the image such as edges, corners, textures, or specific shapes. These features help the system recognize different objects in the image.

Next is the **object detection and recognition** phase. Here, the system identifies the presence of objects and locate them in the image and classifies them, such as recognizing a face, a car, or a tree.

After identifying objects, the system moves to **image interpretation or decision-making**, where it tries to understand what is happening in the image. This step often uses artificial intelligence or deep learning models to make smart decisions based on the visual input.

Finally, the system provides an **output or action** based on what it sees. This could be showing a result on the screen, triggering an alert, unlocking a phone, or guiding a robot's movement. All these components



work together to make computer vision systems intelligent, fast, and useful in real-world applications like security, healthcare, farming, and self-driving cars.

EXAMPLES OF REAL-WORLD APPLICATIONS

Many industries use computer vision to solve real-world problems and improve their efficiency. Here we have some real-world examples of Computer vision:

- Face recognition: In face recognition systems, users unlock their phones or check in at airports securely.
- Healthcare: Doctors use computer vision to examine Scans, X-rays more accurately for detecting illness or injuries.
- Automobiles: This technology helps cars to detect traffic signs, people, and other vehicles to drive safely without human input.
- Retail businesses: Businesses uses computer vision for automatic billing, tracking customer behaviour, and managing stock.
- Agriculture: computer vision supports farmers by identifying plant diseases and monitoring the condition of crops using images from drones.
- Banking: It helps to verify customer identity and prevent fraud by analysing documents and faces.
- Sport: It is also applied in sports and entertainment, to tracks movements, assists with video analysis, and enhances special effects in films.

COMPARISON WITH HUMAN VISION

Computer vision and human eyes have both similarities and difference. They both recognize and analyse a picture/video but they differ in the procedure of doing it. Human uses eyes to see and the brain to process a picture/ video whereas computer vision uses cameras or lens to see and machine learning and algorithm to process the same. In human the process is effortless whereas it is one the most challenging process in computer vision.

Here, we have a simple example of an apple, when human eye sees it and capture its image, brain identifies it as an apple, whereas in computer vision sensing device, sense it, and machine learning model identify it 89 % as apple and rest as tomato based on colour, shape, texture. Humans' identification depends on context and experience, while computers on training data and algorithms, which may lead to errors in uncertain or similar-looking cases.



Figure 2. Human Eye vs Computer Vision



CHALLENGES

In computer vision the system has to give the result in just milliseconds and make quick decisions. Even 99% accuracy is not enough because one small mistake can be dangerous. The system must work fast and correctly every single time with every image and signal. Computer vision faces several challenges which are listed below:

- Sometimes the data used to train AI models can be unfair or biased, leading to wrong or unequal decisions—for example, in job hiring or loan approval. This can harm people, reduce trust in AI, and make the system less useful. To fix this, we must use fair and balanced data, design careful algorithms, and keep checking results to make sure they are fair for everyone.
- In computer vision (where computers understand images), we need a lot of labelled image data to train models. But collecting and labelling these images is hard, time-consuming, and costly. It can also raise privacy concerns. To solve this, researchers work together, use crowdsourcing, generate fake data (synthetic data), and apply smart techniques like transfer learning to reduce the effort.
- Computer vision often deals with personal pictures and videos, so privacy is important. Also, attackers can trick AI systems by slightly changing images. To protect systems, we need to follow privacy laws, build stronger models, and make sure they follow AI safety rules.
- Some applications like self-driving cars need to process images very fast. But real-time processing is hard because it needs powerful hardware and efficient algorithms. To make it work, we use parallel computing, optimize code, and keep improving technology to meet safety standards.
- Sometimes we don't have enough data to train AI models. Few-shot learning is a technique where the model learns from only a few examples. This helps when data is limited, making AI more useful in rare or new situations.

FUTURE DIRECTIONS AND TRENDS

Computer vision has become a powerful tool, often performing better than humans in tasks like object recognition. It is widely used in businesses for marketing, advertising, customer service, and brand monitoring, helping companies make smart decisions and improve customer experiences. Startups are especially benefiting from using computer vision to gain business insights.

In **e-commerce**, computer vision automates product tagging and classification, saving time and speeding up the process of adding new products online. In **banking**, it supports easy account opening through selfies and video calls, improves customer service, and helps detect emotions for better personalization.

Future Trends in Computer Vision

- Deep Learning: Smarter models that learn from large amounts of data.
- **3D Vision**: Creating 3D views of objects for use in AR/VR and robotics.
- Real-Time Processing: Faster and more powerful systems for instant decisions.
- Edge Computing: Running vision systems on small, low-power devices.
- Ethics and Privacy: Tackling issues like facial recognition and bias.
- Multimodal Sensing: Combining vision with sound and touch for better interaction.

Computer vision is advancing fast and is expected to transform many industries like healthcare, autonomous vehicles, and robotics. Researchers continue to improve how machines see and understand the world through deep learning and smart technologies.



International Journal for Multidisciplinary Research (IJFMR)

E-ISSN: 2582-2160 • Website: <u>www.ijfmr.com</u> • Email: editor@ijfmr.com

REFRENCES

- Sinha, S., Shukla, R., & Rastogi, E. (2023). Computer vision applications and challenges: A review. International Research Journal of Modernization in Engineering Technology and Science, 5(12), [https://www.irjmets.com (e-ISSN: 2582-5208; Impact Factor: 7.868)
- 2. Wiley, V., & Lucas, T. (2018). *Computer vision and image processing: A paper review*. International Journal of Artificial Intelligence Research, 2(1), 28–36.https://doi.org (ISSN: 2579-7298)
- 3. Chai, J., Zeng, H., Li, A., & Ngai, E. W. T. (2021). Deep learning in computer vision: A critical review of emerging techniques and application scenarios. *Machine Learning with Applications*, 6, 100134. https://doi.org/10.1016/j.mlwa.2021.100134
- Shelke, S. M., Pathak, I. S., Sangai, A. P., Lunge, D. V., Shahale, K. A., & Vyawahare, H. R. (2023). A review paper on computer vision. *International Journal of Advanced Research in Science, Communication and Technology (IJARSCT)*, 3(2), [page numbers if available]. <u>https://doi.org/ (ISSN: 2581-9429; Impact Factor: 7.301)</u>
- 5. Yadav, P., Singh, H., & Khanna, K. (n.d.). *Computer vision, its applications, and challenges*. The NorthCap University, Gurugram, India.